



A huge hit in Japan, "Fishing Spirits" is reborn as "Ace Angler," the brand new redemption game!







Ace Angler is a "fishing simulation game." Players use rod controllers to catch fish as they swim around large game screens and win points based on what they land!

The rod controllers vibrate and have reels with force feedback!

Up to eight people can play!

Ultra-widescreen display with two 55" monitors!



Uses the highperformance ES1 circuit board.

*This catalog features images of the Japanese version. International version details are subject to change.

Realistic fish swimming around huge screens!

Fish appear as shadows until they take the bait, at which point they become fully visible. Players love the suspense of waiting to see what bites! There are various types of fish shadows. Catching tougher fish wins you more points!

▼ Fish Shadow Types

More than 50 types of fish!



<Normal Class>

Ordinary fish. Worth 2-10 points.





< Super Class

Large fish. Worth 10-22 points.





Special Super Class Fish?

Large fish with different shadow shapes.
Worth
10-22 points.





< Gold Class>

Rare, gold-colored fish Worth 30-35 points.



At the end of each stage, huge "Monster Class" fish appear! (Worth 100 points.)
The dynamic battle between the players and these Monster Class fish gives each stage an exciting climax!



